

ABSTRACT

NABILA MAULIDIA. 2018 “A’ Word Game as a Students’ Activity to Enrich Students’ Vocabulary Mastery at Junior High School” (A Pre-Experimental Study of First Grade in MTs Ar-Raudloh Bandung), The Faculty of Tarbiyah and Teacher Training Universitas Islam Negeri Sunan Gunung Djati Bandung 2018.

Vocabulary is one of the important thing in improving students’ English skill. Therefore, learning vocabulary is a basic need to support some materials to master English. Moreover, the use of learning vocabulary is the key element to support students in mastering vocabulary.

The research is intended a) To know the students’ ability in learning vocabulary before using vocabulary “A” word games, b) To know the students’ ability in learning vocabulary after using vocabulary “A” word games, c) To know the improvement of learning vocabulary before and after using vocabulary “A” word games.

The research populations’ is the seventh grade of MTs Ar-Raudloh Cileunyi, Bandung. The class of VII-D was taken by the school as the sample. The sample participant consists of 20 students. The instrument of this study are the test and documentations. Therefore, pre-experimental was used in this study.

From the result of pre-test and post-test data analysis, the average score of the experimental class of pre-test and post-test score is from 40.00 to 77.65. The accounting of “t” test used the paired t-test. It was known that the t_{count} is 3.7 and t_{table} is 1.5. Therefore, the alternative hypothesis (H_a) is accepted, and the null hypothesis is rejected because t_{count} is higher than t_{table} . It means there is the significant difference of the students’ vocabulary mastery after their using vocabulary “A” word game.

The conclusion shows that vocabulary “A” word game can improve students’ vocabulary mastery. Therefore, this suggest that vocabulary “A” word game can be used as an alternative media in teaching vocabulary.

Keyword: Vocabulary, Word Game, Seventh Grade