ABSTRACT

IRPAN EFENDI. 2017. "The Use of Word Tail Game Technique in English Language Teaching to Develope Students' English Vocabulary" (A Quasi-Experimental Study at Seven Grade Students of SMPN 1 Sukatani Bekasi)

Currently, students in vocational school especially senior high school students must deal with mastering their English vocabulary. It is not easy, students need to develop their vocabulary that have stored in their brains. Besides, they have to consider other aspects of language such as, structure, pronunciation, grammar, speaking, listening, spelling, and writing. In the other hand, mastering vocabulary should be learned through a meaningful activity. One kind of the effective activity is by having a game.

The purpose of this research was to determine the influence of using word tail game technique in English language teaching to develope students' English vocabulary. This study was conducted by using a quasi-experimental design with pre-test and post-test groups. Two classes of the seven grade students in SMPN 1 Sukatani Bekasi were chosen as the sample in this study.

The findings of this study suggested that word tail game technique was effective in developing students' English vocabulary. It was indicated by a statistically higher score of experimental group students (M = 68) than control group students (M = 53.7) in the post-test. The result notifies that the data is normal, because chi square count (χ^2_{count}) = 2.82 is less than chi square table (χ^2_{table})= 9.21 at 1% significance level. It shows that the qualification is good.

Based on the result of the data above, there were two main conclusions that can be drawn from the present study. First, word tail game technique could develope student' English vocabulary. Second, word tail game technique was appropriate for the students in senior high school level. Since word tail game technique was very appropriate to apply for students who had a good vocabulary ability.

For teachers who are interested in using word tail game, it is suggested to ensure that the students' do not have problems with English vocabulary. In addition for further study, it would be very excellent if the word tail game can be used in other genres.